

# Geographic Information Systems 1 Lab 3: spatial queries

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- lacktriangledown menu Analysis o Toolboxes o Data Management Tools o Generalization o Dissolve
- based on identical attributes, it is possible to merge individual elements
- Input Fetures input feature class (layer),
- Output Feature Class output feature class,
- Dissolve\_Fields attributes according to which the merge will take place (one or more), if none is selected, all objects will be merged,
- Statistics Fields attributes of the newly created layer based on the calculation using basic statistical functions (sum, maximum, average, ...)
- Create Multipart Features whether to create only continuous elements or even elements consisting of several discontinuous parts

See more - How Dissolve works...





- lacktriangle menu Map group of tools Selection ightarrow Select By Location
- the pane of spatial query design dialog opens
- the query schema is "I want to select/add to selection/remove from selection/select from selected the following checked layers that have some spatial relation to the selected layer"
- Input Features set the layer in which we make the selection,
- Relationship we set the type of spatial relationship with the layer with which we select the elements in the input layer,
- Selection type we set the type of selection (new, add to selection, remove from selection);
- ATTENTION: if any elements in the given layer are already selected, it will perform the operation with this selection.





- Intersect.
- Intersect 3D,
- Within a Distance,
- Within a Distance 3D,
- Within a Distance geodesic,
- Share a Line Segment with,
- Contains/Completely Contains,
- Contains Clementini,
- Are Contained By/Are Completely within, úplně)
- Crossed by the Outline of,
- Boundary touches,
- Are Identical to,
- Have their Centroid in,



Watch the instructional video:

Select by Location - video

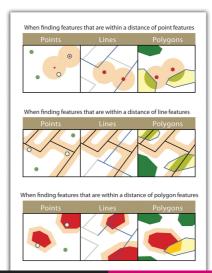
Graphic examples of spatial queries:

Select by Location - graphical examples



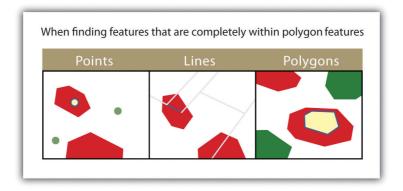


#### Within distance of





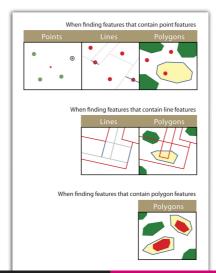
#### Completely within





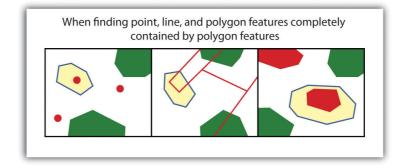


#### Contain



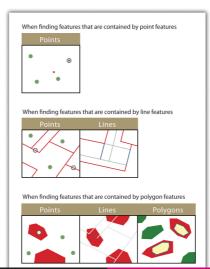


### Completely contain



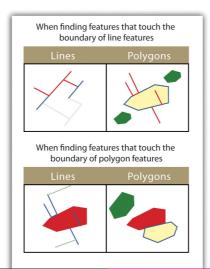


## Contained by



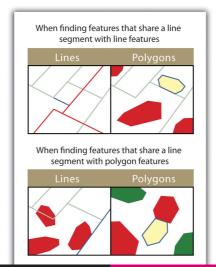


### Touch the boundary





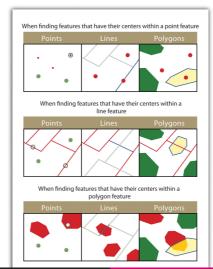
## Share a line segment





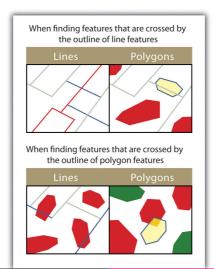


#### Have their center in





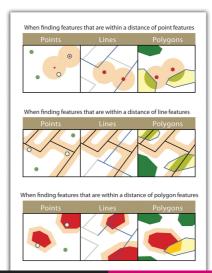
### Crossed by the outline of





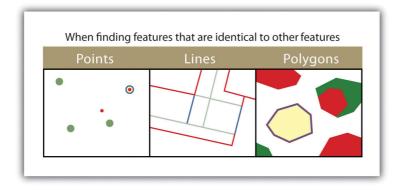


#### Within distance of





#### Are identical to







- it is possible to add a buffer zone to the spatial relationship,
- in certain units it is thus possible to set essentially spatial relationship tolerance,
- e.g. for the relationship Intersect with a buffer set of 10 km, the elements do not have to intersect, but they only need to be within a distance of 10 km apart and already meets the condition.